

MATTHEW SLAATS

52 N Cross Road Staatsburg, NY 12580
845.889.8181 - mbslaats@gmail.com - www.matthewslaats.com

EDUCATION

- MFA 2006 Integrated Art
University of Wisconsin, Madison
Video, Digital Art, Performance and Gaming
- MA 2006 Fine Art
University of Wisconsin, Madison
Social Practice and Interactivity
- BA 1999 Archaeology and Fine Art
University of Evansville

PROFESSIONAL EXPERIENCE

- Producer** 2011
Dead Hare Radio Hour
Poughkeepsie, NY
- Executive Director** 2010 - Present
Pause
Poughkeepsie, NY
- Developed framework/vision for a social practice incubator.
 - Oversaw curatorial, publishing and logistical aspects of emerging organization.
 - Developed curriculum for working with students and local institutions.
- Academic Computing Consultant for Visual Resources** 2007-2011
Vassar College
Poughkeepsie, NY
- Collaborated with faculty and students in the Computers Science, Music and Dance Departments to explore the use of interactive technology in performance.
 - Organized the production and implementation of Quicktime VR technology.
 - Oversaw the integration of Wordpress into the Vassar College campus.
 - Served on committees that focused on Vassar College's interaction with the broader community.
- Creative Director - Walking History** 2009 - 2010
Children's Media Project
Poughkeepsie, NY
- Design and implementation of mobile gaming project about Poughkeepsie, NY.
 - Developed curriculum for working with students and local institutions.
 - Received grants from the New York State Council on the Humanities, Jane W. Nuhn Foundation, Hudson River Foundation, Vassar College Good Neighbors.

Adjunct Faculty 2008
SUNY Purchase
Purchase, NY

- Video Art 1 – Presented a cohesive picture of video art, engaging students in the technical knowledge, production, history, and theory used in this medium.
- Implemented the use of wikis and blogs to develop dialogue and serve as a platform for student produced resources.

Adjunct Faculty 2007
Westchester Community College
Valhalla, NY

- Game Design – Developed students gaming literacies by engaging in narrative development, game mechanics, rules and media to produce a 2D scrolling game.
- Web Design - Provided foundational knowledge of the use of HTML, CSS, and Javascript.

Docent/Visiting Artist 2006 - 2007
Dia:Beacon
Beacon, NY

- Developed Curriculum that worked with elementary school students to explore and understand the permanent collections at Dia:Beacon.

Assitant Project Manager 2006
Theatreworks
Singapore

- Collaborated on the development of video elements in the production of “Diaspora” for the Singapore Arts Festival and the Edinburgh Art Festival.
- Participated in community base art efforts for the Singapore Biennale.

Teaching Assistant 2002 - 2006
University of Wisconsin Madison Theatre Dept.
Madison, WI

- Theatre 151 and 251 - Provided instruction and supervision for the construction of scenic elements used departmental productions
- Developed students understanding of materials and technologies used in theatre design focusing on wood, metal, vacu-form, foam, casting techniques, painting, sound and lighting.

Production Coordinator/ Technical Director 2003
University of Wisconsin Art Institute
Madison, WI

- Coordinated the technical and collaborative elements of Richard Gough’s The Last Supper.
- Oversaw the stage management, construction and logistics of the production.

Facilities Manager/ Scene Shop Foreman 2001 – 2002
Virginia Commonwealth University Theatre Dept.
Richmond, VA

- Supervised and organized the development of departmental productions,
- Managed facilities by providing scheduling for classes, productions and student work.

EXHIBITION RECORD

2010

Conflux Festival – New York, NY

INDUSTRIAL 59 – 1st Ural Industrial Biennial - Ekaterinburg, Russia
Curated by Irina Danilova of Project 59

Wassaic Projects 2010 Festival – Wassaic, NY

Creative Time / Queens Museum of Art Open Door – Queens Museum – NY

Open House Poughkeepsie – Poughkeepsie, NY

Bagasbas Beach International Eco Arts Festival – Daet, Philippines
Curated by Cora Alvina

Urban Wilderness Action Center/Electro Smog – Eyebeam - New York, NY

PS1/Creative Time Open Door – PS1 – New York, NY

Recycling the Studio – WorkspaceHarlem – New York, NY
Curated by Amy Lipton and Dionis Ortiz

The Gringot Dance – Vassar Repertory Dance Company

2009

Kork – Poughkeepsie, NY

Walking History – Children's Media Project – Poughkeepsie, NY

Hyde Park Visual History Project – *Premiere*, Hyde Park Drive In Theatre – Hyde Park, NY

Bridges and the Span of Time – Gallery and Studio - Poughkeepsie, NY
Curator: Franc Palaia, Director, Gallery and Studio

Hyde Park Visual History Project – Hyde Park Library – Hyde Park, NY

Hyde Park Visual History Project – Schryver Home – Hyde Park, NY

Stations– String Room Gallery, Wells College
Curator: Working Relationship

Marking Time – Hudson Opera House – Hudson, NY
Curator: Mimi Graminski

I Like Winners: Sport and Selfhood – Sheppard Art Gallery – Reno, NV
Curator : Marjorie Vecchio, Curator, University of Nevada

Artists Habitats – Van Brunt Gallery - Beacon, NY

2008

Dinner Salon and Exhibition – Ithaca, NY
Curator: Working Relationship

Celebration of the Arts - New Paltz, NY

Artists and Models Unhinged– Buffalo, NY
Curator: Halls Walls

Windows on Main – Beacon Art Community Assoc. – Beacon, NY
Curator: Christopher Albert and Carlos Camaro

Hyde Park Visual History Project Preview Exhibition – Annex Gallery - Hyde Park, NY

Mark Program – New York Foundation for the Arts - Hudson, NY

2007

Transience – Cabaret Voltaire Art Center - Poughkeepsie, NY
Curator: Sukran Aziz, Director, Cabaret Voltaire Art Center

Swap Project – Richmond, Virginia and New York, NY
Curator: Macon Reed

Other Peoples Luggage– University of Illinois at Chicago – Chicago, IL
Curator: Feel Tank

What We Do – Art of the Dia Beacon Gallery Attendants – Beacon, NY
Curator: Matthew Slaats

2006

A Response to Tatlin's Tower – Flux Factory – New York, NY
Organized by Flux Factory

My Name is Madison - GLS Conference – Madison, WI

2005

Matthew Slaats - 1v1 - 7th Floor Gallery - University of Wisconsin - Madison, WI
MFA Thesis

Con Art - Madison Zine Fest - Madison, WI

Breese Stevens Field Project - University of Wisconsin – Madison, WI
MA Thesis Exhibition

Audio Tour - 7th Floor Gallery - University of Wisconsin - Madison

Campus Art Collaborative - University of Wisconsin – Madison

2004

Games of Irrationality - 734 Gallery - Madison, WI

Ironworks Group Art Show - Ironworks LLC - Madison, WI

Nothing At All - Madison, WI and Charlottesville, VA
Curator: Bogdan Acimescu, Faculty, University of Virginia

UW Light Show - University of Wisconsin Glass Department - Madison, WI

Art Happens - NE Wisconsin Art Council - Green Bay, WI

2003

The Last Supper - Cast member - University of Art Institute UW Art
Artistic Director - Richard Gough

In Between Spaces - UW Graduate Student Council Gallery - Madison, WI

2002

UW Light Show - University of Wisconsin Glass Department - Madison, WI

Art's Night Out - City of Madison - Madison, WI

2001

So Heavenly Minded [viewing] - WYOU - Public Access TV - Madison, WI

Electronic Media Digital Bazaar - University of Wisconsin - Madison, WI

GRANTS/FELLOWSHIPS

2010	Puffin Foundation
2010	Artist Fellowship - Dutchess County Arts Council
2010	Community Project Grants - Dutchess County Arts Council
2009 -2011	Vassar College Community Grant - Good Neighbors Committee
2009	Community Grant - Hudson River Foundation
2009	Foundation Grant - Jane W. Nuhn Charitable Trust
2009	Major Grant - New York Council on the Humanities
2009	Faculty Conversation Grant - Vassar College
2009	Media Art Technical Assistance Fund - Experimental Television Center
2008	Strategic Opportunity Stipend - New York Foundation for the Arts
2008	Hudson Fulton Champlain Quadricentennial Mini Grant
2007	Community Project Grant - Dutchess County Arts Council
2007	Technology Fellowship - National Institute of Technology, Learning and Education
2003	Artist Grant - Alfred K. Murray Grant

CURATORIAL PROJECTS

2010 Revitalization - Poughkeepsie, NY

- In collaboration with Hudson River Housing and Middle Main Revitalization, this project will use arts to support revitalization of a specific area of Poughkeepsie.

2008 Windows On Main – Beacon, NY

- This project focused on facilitating dialogue between artists, business owners and the public by installing art in store front areas.

2007 What We Do – Art of the Dia:Beacon Gallery Attendants – Beacon, NY

- Organized with artists that work at Dia:Beacon, this project looked to understand the influence and processes that engage those working at the museum.

2005 Pastoral - Art Installation - Oregon, WI

- Set in a decrepit rural church, this project looked to use art as a way of bringing attention to and building discussion this forgotten space.

RESEARCH

- Augmented Reality Gaming - University of Wisconsin
Department of Curriculum and Instruction - Prof. Kurt Squire - advisor

Development and Implimentation of Gaming technology in Learning environment
- Interactive Performance – Vassar College
Collaboration between Music, Computer Science and Dance Departments
Development of pervasive and physical computing technology for dance performance
- Social Practice
Engaging local communities in actions and conversations about the production and understanding of media. Hyde Park Visual History Project

BIBLIOGRAPHY

- Ty Marshal, "New School: A Hudson Valley Artists Profile" **Dia:Beacon**, Dec 11, 2010.
- Peter Leonard, "Groups aim at improving Poughkeepsie" *Poughkeepsie Journal*, Sept 11, 2010
- Be the Change Radio, Interview, **WVCR**, Middle Main Poughkeepsie, July 21, 2010
- Michael Valkys, "Middle Main opens 2-week arts Festival" **Poughkeepsie Journal** Jul17, 2010
- Jeff Pelzek, "Arts Festival promotes revival of Poughkeepsie" **Poughkeepsie Journal** Jul16, 2010
- Happenings with Peter and Mary, Interview, **Clear Channel Radio**, July 14, 2010
- Modrak, Rebekah and Bill Anthes, **Reframing Photography: Theory and Practice** Oct 2010
- Clarissa Chikiamco, "Third Word Biennial?" *Philippine Star* – June 28th 2010
- Sam L. Marcelo, "Bamboo Beauty" **Business World**, Philippines – June 24, 2010
- Christopher Albert, "My City Was Gone| What is ever lost?" **Maykr.com**, May, 23 2010
- John Davis, "Community and Art in Hyde Park," **Poughkeepsie Journal**, Oct. 9th 2009.
- Baynard Bailey and Chad Fust, Interview, **WVCR Radio**, Poughkeepsie, NY, Oct. 14th, 2009
- Alex Williams, "Whiffle Hurling? Bag Tag? Hey, It's Art," **New York Times**, May 17, 2009.
- Dana Gavin, "Artist Engages Community" **Hudson Valley News**, Summer 2009.
- Christine Burrough, **Visual Communications Quarterly**, Summer 2009.
- Dana Gavin, "Hyde Park Project," **Hudson Valley News**, April 15th, 2009.
- Marjorie Vecchio – *I Like Winners – Sports and Selfhood* - exhibition catalogue, Jan 20, 2009.
- "I Like Winners – Sports and Selfhood," **Reno Gazette Journal**, Jan 24, 2009.
- "Sheppard features sport-inspired artwork," **Nevada Sagebrush**, Jan 27, 2009.
- "Paint/Ball," **Reno New and Review**, Jan 29, 2009.
- "University art exhibition analyzes sports," **University of Nevada**, Jan 27, 2009.
- Artist Profile, **Dutchess County Arts Council**, March 2008.

"Top 100 Hundred Artists in the Hudson Valley" **InsideOut Magazine**, Summer 2008.

Matthew Renda, "Hyde Park Project," **Hyde Park Townsman**, Spring 2008

Babette Fasolino, "Artists Seeking Video to Document Community." **Weekly Beat**, 2008.

Matthew Renda, "Hyde Park Project," **Hyde Park Townsman**, Winter 2007.

Kate Smith, "Transcience," **Poughkeepsie Journal**, March 28, 2007.

Southern Dutchess Courier, exhibition article, Fishkill, NY, Fall 2006.

Doug Moe, "My Name is Madison," **Capital Times**, Madison, WI 2006.

Wisconsin State Journal, project article, Games Learning and Society Conference, 2006.

Jason Joyce, "Breese Stevens Field Project," **Isthmus Magazine**, Madison, WI, 2005.

Isthmus Daily Page, exhibition article, Madison, WI, 2005.

Kathleen Davis, "Artist Engaging Sports," **Wisconsin State Journal**, Madison, WI, 2005.

PUBLICATIONS

Site Writer – Beefmaster.org

"The Hyde Park Project," *NYFA Current*, Winter 2009.

"What we Do" - Companion Catalog for Show - August 8th, 2007.

"Art in the Right Place: The Singapore Biennale 2006," *Media-N*, Fall 2006.

Interview with Curator Jane Simon, *Shaken Naked Arts Journal*, Fall 2005.

"Worth the Time," *Shake Naked Arts Journal*, Spring 2005.

"Word Games," *Con Art Zine*, 2005.

"Games, Art and Machinima," *The Isthmus Daily Page*, 2005.

CONFERENCE PRESENTATIONS AND PUBLIC LECTURES

<i>Tracking and Tracing</i> Open Engagement - Portland State University - Portland, OR	2011
<i>Augmenting Reality for Community Engagement</i> Interactive Games and Mobile Apps for Public Engagement Public Decision - Academy for Stakeholder Engagement	2011
<i>Freespace</i> Public Interests - Prospects & Prototypes LA Contemporary Exhibitions & Otis College of Art and Design - Los Angeles, CA	2010
<i>Augmenting Reality to Learn</i> Environmental Consortium - Vassar College - Poughkeepsie, NY	2009
<i>Digital Object Production for the Classroom</i> Digital Objects in the Classroom Conference - NITLE - Vassar College	2009
<i>Contextual Gaming</i> Creativity in the Curriculum - NITLE - Willamette College - Salem, Oregon	2008
<i>Students Engaging Place through Art</i> Connections Through Contemporary Art - Contemporary Art in the Hudson Valley NY State Teacher Association - Region 7 Conference	2008
<i>Art/Network - a Web 2.0 based practice</i> Social Networks for Artist - Dutchess County Arts Council - SUNY New Paltz	2007
<i>Augmented Reality Gaming - Designing in Context</i> Games, Learning and Society - Madison, WI	2006
<i>Interactivity and Context</i> National University of Singapore - Mixed Reality Lab - Singapore	2006

PROFESSIONAL SERVICE

Middle Main Revitalization Steering Committee - 2009-2010

Good Neighbors Committee, Vassar College, 2008 - 2009

Graduate Student Representative, Department of Art, University of Wisconsin, 2004 - 2006

PROFESSIONAL AFFILIATIONS

College Art Association
Inter Society for Electronic Arts
Rhizome
National Institute of Technology, Learning and Education
New Media Consortium